## **Pioneer Games**

## **Hoops & Sticks**

This game was played using abandoned wagon wheels or rings from around wooden barrels. The object was to keep the ring going by hitting it with a stick or your hand. They substituted other versions of this game by making obstacle courses to go through or making team games. Hula hoops can be used for the rings.



## Anthony-I-Over or Ante over

Teams stand on either side of a barrier (in pioneer times it was the schoolhouse). The team with the ball is 'it'. They yell 'Anthony!' and throw the ball to a member of the opposing team. If the child doesn't catch the ball, then that team is 'it.' If he or she catches the ball, the teams have to change sides fast! While the teams are running to change sides, the one who caught the ball tries to hit an opponent with the ball. If he or she succeeds, the child who was hit changes teams. The goal is to eliminate the other team.



## Fox & Geese

This simple game requires no equipment. The children stomp a circle in the snow (20-50 ft. in diameter depending on the number of children playing). 'It' stands in the middle of the circle and the other players stand around the circle. When 'It' gives the signal the players run around the circle to avoid being tagged. The player who is tagged or runs out of the circle is the new 'It'.